BOLAND PRO10: CONDITIONS OF PLAY

- > **PAIRS** 2-bowl and any combination.
- > TRIAL ENDS A trial end in each direction may be played at the commencement of a game.
- ➤ ORDER OF PLAY the team with the bowls nearest to the jack at conclusion of an end will start the next end.
- > BURNT ENDS a Jack out of bounds will be replaced on the centre 2m spot (no burnt ends)
- > EACH GAME 10 ends.
- ➤ **SCORING** 4, 3, 2, 1 per end which equates to 10 points per end and a total of 100 points for the game. Should a "no shot" situation arise, the points available to bowls in contention shall be shared equally.
- > TIME FRAME approximately 1 hour per game.
- ➤ BOLAND FINAL ON 4 October 2020 : 12 teams to play in two sections of six (6) each, on a round robin basis. Top two of each section will play cross-wise in semi-final, then final and third place.
- > NUMBER OF ENTRIES PER CLUB and in region will determine the allocation.
- ➤ **REGIONAL PLAY-OFFS 27 September 2020** teams proportional of clubs will qualify for regional final.
- > NAMES OF QUALIFIERS from clubs submitted to regional representative before 22 September 2020 in accordance with proportional allocation.
- > CLUB ENTRIES before 30 JANUARY 2020
- > ENTR FEE R40 to Boland
- ➤ CLUB MATCHES at least 4 pairs per club should enter for a club to qualify for play off in your region and preferably play on round robin basis, (3) rounds per day, but 7 rounds per day are possible.
- ➤ **WINNER** will be the team with the highest number of shots for them after a series of games are played.