



# BOLAND BOWLS

## *Conditions of Play 2-Bowl Singles*

1. Games will be played over 20 ends on a round robin basis. 2 Points for a win, 1 for a draw and nil if the game is lost.
2. No Trial ends are to be played and no Markers used.
3. Play will be to any position where the jack stops, provided it is within the boundaries of the rink and beyond the 23m mark. When the jack is delivered outside the boundaries of the rink it will be placed on the 2m mark by the Player who delivered the jack and the opponent may determine the length of the end.
4. Touchers that end up in the ditch will be declared as a dead bowl.
5. Players are not allowed to go to the head. Burnt ends are not replayed - jack placed on 2m mark.
6. Scores on the scoreboard will only be recorded after every second end but a scorecard can also be kept ensuring accuracy.
7. Concluding the round robin, the winner shall be the player with the most points and if a tie, the following sequential criteria will be used until a winner is determined:
  - 7.1 Net shots.
  - 7.2 Shot percentage (shots for, divided by shots against) and the winner will be the one with the higher result.
  - 7.3 The winner of the game when the two played each other.
8. Boland Finals will consist of 1 section of 6 players, played on a round robin basis. Conditions set out in number 8 will again be applied to determine the winner.

## WITHDRAWING DURING PLAY

*Should a player withdraw at any time after commencement of sectional play, with or without the consent of the Controlling Body, all completed results involving that player, shall be scratched. Where knock-out games are played, the game will be forfeited, and the opponent will be declared the winner.*

**REMEMBER, THE ACCURACY OF THE SCORECARD IS THE RESPONSIBILITY OF THE SKIPS AND NOT THAT OF THE UMPIRE OR MATCH OFFICIAL**